

CASLO

Round	Scenario	Title	Axis Nationality	Allied Nationality	ROAR & Rating	Year	Estimated Time	Boards	Overlays	Overview	Notes
1	AP091	PARTING SHOTS	JAPANESE	BRITISH	J 20 TO B 26 6.9	1942	4h 24m	7a 22	RR7 RR8	Japanese with partisans try to kill Brits and take buildings. Brits receive late carrier reinforcements.	PTO.
1	BFP105	THE WINTER CITY	SLOVAK	POLISH	S 25 TO P 20 6.2	1939	4h 30m	36 BFP-K	None	Slovak first line infantry with a medium mortar try for buildings and hill hexes vs first line infantry with foxholes and trenches.	Poland In Flames.
1	DB164	TRY AT TRENTLHOF	GERMAN	AMERICAN	G 7 TO A 3 6.1	1945	5h 0m	17 44	OW1 Wd34	Mixed American infantry with 4 TD try for specific buildings vs mixed infantry reinforced by 2 AFV.	CVP cap.
1	FT213	UP THE LIRI VALLEY	GERMAN	FREE FRENCH	G 25 TO F 27 7.1	1944	3h 30m	55	None	Mostly elite German infantry try for specific hexes vs Free French infantry.	Both sides have a CVP cap.
1	LSSAH2	THEY STOP HERE!	GERMAN	POLISH	G 33 TO P 38 6.4	1939	5h 12m	10 16	X19	German motorcyclists with AC try for a building area against infantry, ATG and foxholes.	CVP cap.
2	AP157	TRAP BY MISHAP	FINNISH/ SWEDISH	RUSSIAN	G 7 TO R 5 6.9	1944	3h 36m	19 38	M5 Wd12	Elite Russian infantry with 4 AFV try for exit against infantry with 1 PSK, maybe PF.	
2	AP163	DINGOES AT DAMOUR	VICHY	AUSTRALIAN	V 14 TO A 16 6	1941	4h 24m	35 58	X18	Second line Australian infantry with 5 light AFV try for buildings vs infantry with 1 gun and 2 light AFV.	
2	AP176	ALWAYS READY	JAPANESE	AMERICAN	J 2 TO A 1 5.2	1944	3h 54m	73 79	None	Elite American infantry try for pillboxes, buildings and exit vs mixed infantry with fortifications and 1 gun.	PTO.
2	HazMo14	A SISYPHEAN TASK	GREEK COMMUNIST	HELLANIC ARMY	G 1 TO H 1 5	1946	4h 30m	8a	None	Partisans with 1 DC and 2 MOL-P try for 3 multi-hex buildings against mixed infantry with fortifications, 1 DC, 1 INF gun.	
2	HF4	LIEHR LAUNCHES FIRST	GERMAN	AMERICAN	G 37 TO A 37 6.8	1945	3h 24m	HATTEN	None	Mixed German infantry with 2 Pz5 2 Pz4 try for buildings and AFV superiority against mixed infantry with 4 TD.	
3	AP142	THE CLOSER	GERMAN	CANADIAN	G 27 TO C 20 6.9	1944	5h 36m	12a	None	Mixed German infantry with heavy armor tries for exit and AFV kills against mixed infantry with Shermans and a Firefly.	
3	FB11	BOY SOLDIER	HUNGARIAN	RUSSIAN	H 8 TO R 8 6.8	1945	6h 36m	FB NE	None	Mixed Russian infantry with FT, DC, 4 T34/85 try for specified locations against infantry with OBA, 2 guns, wire, roadblocks.	
3	FT223	THE KINGS OF BOLLERSDORF	GERMAN	RUSSIAN	G 16 TO R 11 6	1945	6h 30m	63 69 75	None	Elite Russian infantry with 11 AFV have several VC options vs mixed infantry with a Pz6b, reinforced by infantry and 3 Pz6b.	
3	OA07	CELLES MELEE	GERMAN	AMERICAN	G 33 TO A 28 6.5	1944	6h 0m	17 19	None	German AFV with panzer grenadiers in halftracks try for CVP and exit vs 2 TD, 2 Shermans and 2 Stuarts with elite infantry.	
3	RPT139	MAULED AT MERDORP	GERMAN	FRENCH	G 14 TO F 17 5.8	1940	5h 42m	69 76	None	Mixed German infantry with 10 AFV try for multi-hex buildings vs infantry with 5 AFV and a gun.	
4	BFP140	IRON GREETING	RUSSIAN	POLISH	R 26 TO P 35 6.6	1939	6h 18m	BFP-Q BFP-R	None	Polish infantry and armour try for buildings vs Russian infantry that gets mid-game reinforcements of infantry and armour.	Poland In Flames.
4	BoF08	STING OF THE ITALIAN HORNET	ITALIAN	CANADIAN	I 15 TO C 15 6.1	1943	7h 0m	10 24	B4 OW1 X16 X18	Elite Canadian infantry with 3 Shermans, 2 Stuart recon AFV try for stone buildings vs mixed infantry with mines, wire, 2 guns, 3 TD, later reinforced by infantry with 1 AFV.	
4	HazMo01	BORN AGAIN	GERMAN	CANADIAN	G 5 TO B 4 6.6	1943	6h 36m	60	None	Mixed Canadian infantry with DC, FT, 3 AFV try for multi-hex buildings vs elite infantry with 1 gun, 1 AFV, mines, wire.	
4	HF2	BERTALDO THE BRAVE	GERMAN	AMERICAN	G 35 TO A 26 6.6	1944	6h 54m	HATTEN	None	Mixed German infantry with 2 Pz5, 2 AFV try for specific buildings vs mixed infantry with 3 TD, 1 AT gun, 1 medium MTR, foxholes.	
4	RPT150	DIGGERS AT CHONGJU	NORTH KOREAN	AMERICAN/ AUSTRALIAN	N 3 TO A 4 6.4	1950	5h 30m	9 58	None	Elite Australian infantry with 5 Shermans try for area control and dead T34 against infantry with AFV and fortifications.	
5	FB10	THE RETURN OF THE BLACK COMPANY	GERMAN/ HUNGARIAN	RUSSIAN	G 19 TO R 19 7	1945	6h 24m	FB SW	None	Mixed Russian infantry with FT, AFV try for secret VC vs mixed infantry with AFV, guns, fortifications.	OB choices.
5	FT259	ALCAZAR!	GERMAN	POLISH	G 5 TO P 7 6.8	1939	6h 6m	12 42 44	OW1	Light German AFV, reinforced by AC and infantry in trucks try for 2 multi-hex buildings vs infantry with 2 guns reinforced by 3 AFV and later more infantry.	
5	GD9	TASTE OF BLOOD	GERMAN	RUSSIAN	G 9 TO R 8 6	1942	6h 12m	33 43 48	X25	Elite German infantry in SPW and on motorcycles with 6 light AFV try to clear an area of infantry and light tanks that just arrive.	CVP cap. Simultaneous setup.
5	RPT167	MEATCHOPPERS WITH KNIVES	CHICOMM	OUNC	C 5 TO O 7 6.3	1951	5h 54m	44 57 61 70	None	Chicomm infantry with RCL, light and medium MTR try for building, hex control against mixed infantry supported by RCL, light MTR and 2 meatchoppers.	Chicomm IPM required.
5	WO33	ONE-EYED JACQUES	GERMAN	FRENCH	G 33 TO F 34 6.7	1940	4h 54m	13a	None	Mixed German infantry with 6 AFV try for a factory or area superiority vs infantry with OBA, 2 guns, 2 roadblocks.	

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J188	GRAB 'N GO	GERMAN	RUSSIAN	G 22 TO R 20 7.2	1943	6h 12m	17 q	None	Elite Russian infantry try for multi-hex buildings and exit vs elite infantry with two light AFV also trying to exit.	Russians can deploy.

Round	Start	End	Length
1 FRIDAY	12:30 PM	6:00 PM	5h 30m
2 FRIDAY	7:00 PM	12:30 AM	5h 30m
3 SATURDAY	9:00 AM	3:00 PM	6h

Round	Start	End	Length
4 SATURDAY	5:00 PM	11:30 PM	6h 30m
5 SUNDAY	9:00 AM	3:30 PM	6h 30m